

TRIBHUVAN UNIVERSITY  
INSTITUTE OF ENGINEERING  
**Examination Control Division**  
2081 Bhadra

Exam.	Regular		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject:** - Computer Network (CT 702)

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.



1. Define Network. List a function of each layer of OSI reference model and compare it with TCPI/IP model. [2+6]
2. What are the factors to be considered while selecting media for communication? Differentiate between datagram and virtual circuit switching approach with respect to Frame Relay Network. [2+6]
3. What is piggy-backing? How do you apply it in data link layer flow control mechanism? Calculate the CRC for a 10 bit sequence 1010001101. The generator polynomial is  $x^5 + x^4 + x^2 + 1$ . Also find the transmitted bit frame. [1+2+5]
4. What is adaptive and non-adaptive routing? List the properties of link state routing and mention the method that how Designated Router (DR) is elected in OSPF routing. [2+2+4]
5. What is super-netting? Perform the subnetting of IPv4 address block 200.74.20.0/24 for five different departments having 4, 54, 120, 12 and 30 hosts. List out the network address, broadcast address, usable host range and wasted IP address in each subnet. [1+7]
6. Why TCP is known as reliable protocol? What are the congestion control techniques applied in network communication? Discuss Token Bucket approach and compare it with leaky bucket. [2+2+4]
7. What do you mean by DNS delegation? List the step-by-step working principle of SMTP. [2+6]
8. Critically compare IPv4 and IPv6 in terms of routing and head manipulation. Explain the importance and implementation approach of 6RD for IPv6 based services on the existing IPv4 networking. [4+4]
9. What are the fundamental difference between AES and DES? Encrypt the word "ComNet" using anyone suitable AES technique. [2+6]
10. Write Short notes on: (Any Two) [2×4]
  - a) 802.4 Token Bus
  - b) Framing with bit stuffing
  - c) Server Socket programming for bind, listen and accept
  - d) ATM

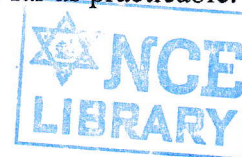
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TRIBHUVAN UNIVERSITY  
INSTITUTE OF ENGINEERING  
**Examination Control Division**  
2081 Baishakh

Exam.	Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network (CT 702)**

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1. What is a protocol? List out the common protocols used at each layer of TCP/IP model. Differentiate between client-server and P2P network. [1+3+4]
2. List out the most common guided and unguided transmission media used in computer networks now a days. Explain any one of the guided transmission media with examples. [3+5]
3. What is CSMA/CD? Why is it not applicable in wireless LAN? What are the techniques used to avoid the possible collisions in WLAN? Explain. [2+2+4]
4. In which case VLSM is used while dividing the given block of IP addresses for different subnets and why? Suppose your company has IP address block of 16.16.16.0/21. Divide this IP address for five different departments of the company equally. List out the network address, broadcast address, subnet mask and usable IP address range for each subnet. [3+5]
5. What is ICMP? Explain the importance and uses of ICMP in TCP/IP protocol suit. [8]
6. Though UDP is said to be unreliable protocol, it is used in Internet. Why? Explain the three way handshake principle of a TCP connection between client and server. [3+5]
7. What is a proxy server? Why is it used? Discuss briefly on HTTP and HTTPS services. [4+4]
8. Compare the IPv4 header with IPv6 header. Explain the dual stack strategy to transit from IPv4 to IPv6. [4+4]
9. What is public key cryptography? Encrypt the word "security" using the RSA algorithm. Also show the decryption to obtain the plaintext. [1+7]
10. Write short notes on: (Any Two) [2×4]
  - a) MAC sublayer
  - b) Digital signature
  - c) Firewall

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TRIBHUVAN UNIVERSITY  
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2080 Bhadra

Exam.	Regular		
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Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network (CT 702)**

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1. Differentiate between Client Server and Peer to Peer architecture. Discuss the functions of each layer of Open System Interconnection (OSI) model. [3+5]
2. a) Discuss about the different factors of choosing the transmission media." Circuit switching is suitable for real-time communication", give your reasons. If a file of 1000 bytes was sent over a network in 2 seconds, calculate throughput. [3+3+2]
3. Explain how does CRC detect the errors. Given message is [3+5]  
 $M(x) = x^7 + x^4 + x^3 + x^2 + 1$  and the generator is  $G(x) = x^3 + 1$ . Show the actual bit string transmitted, suppose the third bit from the left is inverted during the transmission. Show how the error is detected at the receiver's end.
4. Suppose a company has IP address of 10.20.30.0/24 and it has 4 LANs containing 4,64,24,18 number of hosts. Also, there are 4 WAN links to connect LAN1 – LAN2, LAN2 - LAN3, LAN3 – LAN4 and LAN1 – LAN3. List out the subnet wasted IP addresses for each LAN. [8]
5. What is DR and BDR in OSPF? How do OSPF routers come into fully adjacency states? Explain. [3+5]
6. How does the transport layer ensure that the complete message arrive at the destination and in the proper order? How does Token Bucket control the congestion over the Leaky Bucket algorithm? [4+4]
7. How does an FTP client connect to an FTP server? Compare POP3 and IMAP protocols. [4+4]
8. Explain the three address types in IPv6 with the IP notations. How does on IPv6 machine acquire IPv6 address automatically? [3+5]
9. What are the properties of secure communication? Use RSA algorithm to encrypt and decrypt the message "network". [2+6]
10. Write short notes on: (Any Two) [2×4]
  - a) Go Back-N ARQ
  - b) Dual Stack method in IPv6
  - c) Diffie-Hellman algorithm
  - d) ATM

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1. Why do we need layered architecture in computer network? Discuss the function of each layer of TCP/IP networking model. [3+5]
2. What is multiplexing? What is its importance in communication? Explain different types of multiplexing techniques. [1+2+5]
3. What is a bridge? How does it work? How can a bridge increase the throughput as compared with a repeater while extending a LAN? Explain with suitable diagrams. [8]
4. What is unicast and multicast? Compare distance vector routing protocol and link state routing protocol with examples. [4+4]
5. Suppose a company has IP address of 200.80.40.0/24 with 5 departments containing 29, 5, 16, 43, 14, number of hosts. Also there are point to point links between the departments. List out the subnet mask, network address, broadcast address, usable host IP ranges and no. of wasted IP addresses for each subnet. [8]
6. What is port number? Why is it necessary to standardize the port numbers for well-known servers? What happens when a web service is hosted at some different port such as 8765 instead of 80? Explain. [2+4+2]
7. What is DNS server? Explain the recursive and iterative query. [2+6]
8. What are the advantages of IPv6? Briefly explain the different transition strategies. [2+6]
9. What is PGP? Use RSA algorithm to encrypt/decrypt the word COW. [3+5]
10. Write short notes on: (Any Two) [2×4]
  - a) VLAN
  - b) ARP
  - c) IPSec

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TRIBHUVAN UNIVERSITY  
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2079 Bhadra

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1. Compare the OSI reference model and TCP/IP reference model mentioning their similarities and differences. [8]
2. What is switching and multiplexing? Explain switching technique used in modern computer networks. [4+4]
3. How CSMA/CD works? Describe Ethernet (IEEE 802.3) frame structure with function of each field. [4+4]
4. Why do we prefer a switch as networking device instead of Hub for LAN connection? Give reasons. Discuss the characteristics of a good routing algorithm. [4+4]
5. An ISP provided you an IP address block of 172.24.96.0/21. Suppose you need to divide this for four different departments A, B, C and D having 750, 200, 500 and 45 hosts respectively with minimum wastage of IP addresses. Also allocate IP addresses for three point-to-point links in the network. Find out the network address, broadcast address, subnet mask and usable host range of IP addresses for each subnet. [8]
6. What are the features of UDP protocol? In which case is UDP preferred as a transport layer protocol? Discuss with practical examples. [4+4]
7. What is DNS? Why is it used? How is the DNS request from a client computer resolved from the authoritative server? Explain with necessary diagrams. [2+2+4]
8. What are the problems of IPV4? How can IPV6 reduce these problems? Explain header translation mechanism for transition from IPV4 to IPV6. [2+2+4]
9. What is a digital signature? Encrypt the message "PANDEMIC" using RSA algorithm. Also obtain the plaintext from the ciphertext. [1+7]
10. Write short notes on: (Any Two) [2×4]
  - a) ALOHA
  - b) OSPF
  - c) VPN

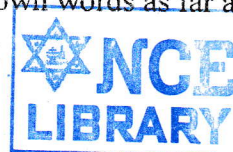
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TRIBHUVAN UNIVERSITY  
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**Examination Control Division**  
2078 Bhadra

Exam.	Regular		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

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1. How does the client-server model work? Differentiate it with peer-to-peer network with advantages and disadvantages. [3+5]
2. Define Throughput. A network with bandwidth of 20 Mbps can pass only an average of 18,000 frames per minute with each frame carrying an average of 20,000 bits. Calculate the throughput of this network. Differentiate between Packet switching and Virtual Circuit switching. [1+3+4]
3. Explain Go-back-N ARQ and selective Repeat ARQ with example. How carrier sense multiple access with collision detection (CSMA/CD) is better than CSMA? [4+4]
4. Consider IP block of 202.50.0.0/24 and six departments with 125, 59, 27, 14, 4 and 2 hosts respectively. Perform the subnetting so that wastage of IP addresses is minimum and find out the subnet mask, network address, broadcast address, wasted IP addresses and usable host ranges in each network. [8]
5. Define routing algorithm. List out the properties/goals of routing algorithm. What is link state routing algorithm? Show how routing tables is populated in LSR with example. [3+5]
6. What are services provided by Transport layer? Explain about Leaky-Bucket algorithm for congestion control? [3+5]
7. What are resource records in DNS? Explain the types of DNS queries with example. [3+5]
8. List advantages of IPv6 over IPv4. Explain any two suitable transition strategies for IPv4 to IPv6. [2+6]
9. Write down the steps involved in RSA encryption algorithm. Encrypt the word "Computer" using RSA algorithm. [8]
10. Write short notes on: (Any Two) [2×4]
  - a) Frame relay
  - b) TCP sliding window
  - c) HDLC

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2076 Chaitra

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1. What is protocol? What are the reasons for using layered network architecture? Compare OSI with TCP/IP reference model. [1+2+5]
2. What is transmission medium? Explain different transmission medium with their merits and demerits. [1+7]
3. What is collision? How is it occurred? How the possibility of collision is reduced in IEEE 802.3 and IEEE 802.11? Explain. [1+1+6]
4. Suppose your company has leased the IP address of 222.70.94.0/24 from your ISP. Divide it far five different departments containing 50, 30, 25, 12, 10 no of hosts. There are also two points to point links far interconnection between routers. List out the network address, broadcast address, usable IP address range and subnet mask for each subnet. Also mention the unused range of IP addresses. [8]
5. What is the purpose of Time to live (TTL) and protocol field in header of IPv4 datagram. Which protocol is used in internet layer to provide feedback to hosts/routers about the problems in the network environment? What is ARP and how does it work? [4+1+3]
6. What are the major task of transport layer? Explain. What is token bucket algorithm? [5+3]
7. What is DNS? Explain the working principle of DNS with a proper diagram. Compare IMAP and POP3 protocols. [1+4+3]
8. "IPv4 and IPv6 coexistence" what does this mean? Explain Dual stack approach with an appropriate figure. [3+5]
9. How does a Digital Signature work? Encrypt the word HELLO using RSA algorithm. Also decrypt it by showing steps. [2+6]
10. Explain briefly the desirable properties of secure communication. Explain how packet filtering firewall works. [4+4]

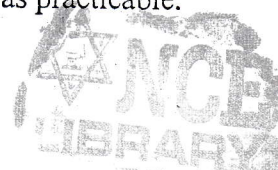
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TRIBHUVAN UNIVERSITY  
INSTITUTE OF ENGINEERING  
Examination Control Division  
2076 Ashwin

Exam.	Back		
Level	BE	Full Marks	80
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Year / Part	IV / I	Time	3 hrs.

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1. What are the features of Client/Server Architecture? What are headers and trailers and how do they get added and removed? [4+4]
2. Why the telephone companies developed ISDN? Explain the working principle of ISDN with its interface and functional group. [2+6]
3. Explain the working principle of CSMA/CD with appropriate figure. [8]
4. Institute of Engineering has six departments having 16, 32, 61, 8, 6 and 24 computers. Use 192.168.1.0/24 to distribute the network. Find the network address, broadcast address, usable IP range and subnet mask in each department. [8]
5. What is routing? Differentiate between distance vector and link state routing algorithms. [2+6]
6. Explain the TCP segment structure. Why TCP is known as reliable protocol and also describe how reliability is provided by TCP? [4+4]
7. What is TFTP? Explain working principle of FTP with data transfer process including proper port connection. Use proper diagram to justify your answer. [2+6]
8. List the advantages of IPv6 over IPv4. Explain any two transition strategies for IPv4 to IPv6. [2+6]
9. List the properties of secure communication. Encrypt and decrypt "ROSE" using RSA algorithm. [2+6]
10. Write short notes on: (Any two) [4+4]
  - a) Firewall and their types
  - b) 803 Token Bus
  - c) Virtual circuit switching

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TRIBHUVAN UNIVERSITY  
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2075 Chaitra

Exam.	Regular / Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

***Subject: - Computer Network (CT 702)***

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1. Draw the architecture for Client/Server network model. Explain in details about P2P network model with supportive examples. [2+6]
2. What is switching? What are the various switching techniques? Elaborate packet switching with a proper diagram. [1+2+5]
3. What are multiple access protocols? Describe the various framing techniques at data link layer. [2+6]
4. Suppose you are a private consultant hired by the large company to setup the network for their enterprise and you are given a large number of consecutive. IP address starting at 120.89.96.0/19. Suppose that four departments A, B, C and D request 100, 500, 800 and 400 addresses respectively, how the subnetting can be performed so, that address wastage will be minimum? [8]
5. What do you mean by autonomous system? Explain how routing loops are prevented in Distance Vector Routing with examples. [2+6]
6. Explain connection establishment and termination in TCP. Explain briefly about Leaky-Bucket algorithm for congestion control? [4+4]
7. Why we need proxy servers? What are the importance of DNS and HTTP(S) while you are browsing any website? [2+6]
8. "IPv4 and IPv6 coexistence" what does this mean? Explain what you mean by address family translation in IPv4/IPv6 migration process with an appropriate figure. [3+5]
9. Explain briefly the desirable properties of secure communication. Explain how Packet filtering firewall Works. [4+4]
10. Write short notes on: (Any two) [4+4]
  - a) Digital Signature
  - b) VPN
  - c) Symmetric key cryptography

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1. Why layering is important? Explain design issues for layers in detail. Mention service primitives for implementing connection oriented service. [2+4+2]
2. Compare circuit switching and packet switching. Explain ISDN channels with architecture. [3+5]
3. State the various design issues for the data link layer. What is piggybacking? A bit string 011110111110111110 needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing? [3+3+2]
4. Why routing is essential in computer networking? Compare working of distance vector routing algorithm with link state routing algorithm. [3+5]
5. Design a network for 5 departments containing 29, 14, 15, 23 and 5 computers. Take a network example IP 202.83.54.91/25. [8]
6. What are the differences between TCP and UDP services? Explain the TCP datagram format in detail. [3+5]
7. Define socket programming. How web server communication and file server communication are possible in network. Explain with used protocols. [6+2]
8. What are the methods used to interoperate IPv6 and IPv4. Show IPv6 datagram format. [6+2]
9. What is VPN? Encrypt a message "network" using RSA algorithm. [2+6]
10. Write short notes on: (any two) [4+4]
  - i) Flow control in D22
  - ii) X.25
  - iii) ALOHA

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1. Distinguish between Client-Server network and Peer-Peer network. Explain Open System Interconnection (OSI) model. [3+5]
2. Define transmission media. Compare among Twisted Pair, Coaxial cable and Fiber optic. [3+5]
3. What is the main functionality of data link layer? Differentiate between circuit switching and packet switching. [4+4]
4. Mention the criteria for good routing. Explain RIP, OSPF, BGP, IGRP and EIGRP. [2+6]
5. How can you dedicate 32, 65, 10, 21, 9 public IP address to the departments A, B, C, D and E respectively form the pool of class C IP addresses with minimum loss. Explain. [8]
6. How connection is established and released in TCP. Explain Token Bucket algorithm. [4+4]
7. Which protocols are used in sending and receiving an email? Illustrate with necessary figure. Give a comparison of POP3 and IMAP. [5+3]
8. What are the factors that lead to the speedy development of IPv6? Define the process of transition from IPv4 to IPv6. [4+4]
9. Define type of Encryption used in security. How PGP can secure email communication? [5+3]
10. Write short notes on: (any two) [4+4]
  - i) Types of firewalls
  - ii) FDDI
  - iii) Socket programming

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35 TRIBHUVAN UNIVERSITY  
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2074 Ashwin

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1. What is the significance of OSI layer? Explain different layers of OSI with its functionalities. [2+6]
2. Define switching and multiplexing. Explain about any two guided transmission media in detail. [2+6]
3. What are the causes of packet delay in computer networks? What are the differences between circuit switching and packet switching? [2+6]
4. What is classful and classless address? Differentiate between link state and distance vector routing protocol. [8]
5. Suppose you are a private consultant hired by a company to setup the network for their enterprise and you are given a large number of consecutive IP address starting at 120.89.96.0/19. Suppose that four departments A, B, C and D request 100, 500, 800 and 400 addresses respectively, how the subnetting can be performed so that address wastage will be minimum? [8]
6. Explain the TCP protocol with its Header. What do you understand by socket? Explain with its importance. [5+3]
7. What is recursive and iterative query? Explain with suitable diagram. Discuss the DNS records. [6+2]
8. List the advantages of IPv<sub>6</sub> over IPv<sub>4</sub>. Explain header translation and tunneling approach used for migrating IPv<sub>4</sub> to IPv<sub>6</sub>. [4+4]
9. Explain briefly the desirable properties of secure communication. Explain how Packet filtering firewall Works. [4+4]
10. Write short notes on: (Any two) [4+4]
  - a) SMTP and POP
  - b) Diffie Hellman's Algorithm
  - c) CSMA/CD
  - d) DLL Flow Control Mechanisms

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Exam.	New Back (2066 & Later Batch)		
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1. Differentiate between TCP/IP and OSI Model. Define Frame Relay in detail. [5+3]
2. What do you mean by switching in communication? Compare switching with multiplexing. Explain the E1 Telephone hierarchy system. [2+2+4]
3. What do you understand by Media Access Control? What is its significance in data link layer? Explain why token bus is also called as the token ring. [2+2+4]
4. You are a private contractor hired by the large company to setup the network for their enterprise and you are given a large number of consecutive IP address starting at 202.70.64.0/19. Suppose that four department A, B, C and D request 100, 500, 800 and 400 addresses respectively, how the subnetting can be performed so, that address wastage will be minimum? [8]
5. Discuss about the network congestion? Explain how different network parameters effect the congestion. Compare operation of link state routing with the distance vector routing. [2+2+4]
6. How web server communication and file server communication are possible in network, explain with used protocols. Define socket programming. [6+2]
7. What are the factors that lead to the development of IPv6? Define the process of transition from IPv4 to IPv6. [4+4]
8. Compare symmetric key encryption method with asymmetric key encryption. Explain RSA algorithm with example. [3+5]
9. What do you mean by firewall? Explain different types of firewall. [2+6]
10. Write short notes on: [4×2]
  - i) HDLC
  - ii) Web Server

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1. Compare OSI layer with TCP/IP Layer? Explain in which level of OSI layer following tasks are done. [5+3]
  - i) Error detection and correction
  - ii) Encryption and Decryption of data
  - iii) Logical identification of computer
  - iv) Point-to-point connection of socket
  - v) Dialogue control
  - vi) Physical identification of computer
2. Explain five instances of how networks are a part of your life today. Through we have MAC address, why do we use IP address to represent the host in networks? Explain your answer. [5+3]
3. Briefly explain different types of Data Link Layer framing mechanisms. List the features of FDDI. [8]
4. Explain how can you allocate 30, 24, 25 and 20 IP addresses to the four different department of ABC company with minimum wastage. Specify the range of IP addresses, Broadcast Address, Network Address and Subnet mask for each department form the given address pool 202.77.19.0/24. [8]
5. What is routed and routing protocol? Give examples. Explain Token Bucket algorithm. [4+4]
6. For the client-server application over TCP, why must the server program be executed before the client program? TCP is known as reliable process how, describe reliability is provided by TCP. [3+5]
7. Compare the header fields of IPV6 and IPV4. Which method do you suggest for the migration of IPv6 and why? [4+4]
8. Explain briefly how firewalls protect network and also explain different types of Firewall. Illustrate your answer with appropriate figures. [8]
9. Write down the steps involved in RSA encryption algorithm. Encrypt the word CAT using RSA algorithm, choose the suitable data for encryption by yourself according to RSA algorithm. [8]
10. Write short notes on: [4×2]
  - a) Simple Mail Transfer Protocol
  - b) Domain Name Server

Exam.	New Batch (2066 & Later Batch)		
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- ✓ Assume suitable data if necessary.

1. You are assigned to design a network infrastructure for a 3-star hotel. Recommend a network solution with hardwares and softwares in current trend that can be used in the hotel. Make necessary assumptions and justify your recommendation with logical arguments where possible. [8]
2. List out the functions of physical layer in TCP/IP reference model. Explain different types of transmission media. [2+6]
3. What are the functions of data-link layer? Explain the channel allocation problem with example. [3+5]
4. What are the functions of network layer? Explain briefly about multicast routing protocols and unicast routing protocols. [2+6]
5. Network layer is one of the key layers in OSI reference model, why? Differentiate between distance vector routing and static link routing. [2+6]
6. What is a TCP connection? Explain how a TCP connection can be gracefully terminated. [2+6]
7. What are the different components of email server? Explain different types of electronic mail sending and accessing protocol. [2+6]
8. What is IPV6? What methods are used so that IPV6 and IPV4 networks are interoperable? [2+6]
9. What is firewall? What are their types? Encrypt and decrypt "OVEL" message using RSA algorithm. [1+1+6]
10. Write short notes on: [4×2]
  - a) Digital signature
  - b) IPsec

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Exam.	New Back (2066 & Later Batch)		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject - Computer Networks (CT702)**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks
- ✓ Assume suitable data if necessary.

1. What is computer network? Distinguish between OSI and TCP/IP reference model. [2+6]
2. What is transmission media? Explain about any three transmission media in detail. [2+6]
3. What are the major functions of data link layer? Explain about framing in detail. [3+5]
4. What is routing? Differentiate between link state routing and distance vector routing. [2+6]
5. Write short notes on: (any two) [4+4]
  - a) ARP
  - b) ICMP
  - c) IP
6. Distinguish between TCP and UDP. How is TCP connection established? Explain. [3+5]
7. SMTP is a text based protocol and uses 7 bit ascii. How can this be used to transmit sometimes like images? Explain. [8]
8. What are the drawbacks in IPV4? Which of these drawbacks do IPV6 solve? Explain. [2+6]
9. What is cryptography? Differentiate between symmetric key and public key cryptography. [2+6]
10. Write short notes on: (any two) [4×2]
  - a) WEP
  - b) IDS
  - c) SSL

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Exam.	Regular		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network (CT702)**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. What do you mean by network architecture? Compare TCP/IP and OSI reference models.  
Explain X.25 Network with its key feature. [2+3+3]
2. What is ISDN? Explain about the ISDN architecture in detail with example. [2+6]
3. What are multiple access protocols? Explain how multiple access is achieved in IEEE 802.5. [2+6]
4. What is network security? Explain Virtual Private Network (VPN) with an example. [2+4]
5. You are given the following address space 10.10.10.0/24. You have to assign addresses to 4 departments with the following hosts 5, 16, 23 and 27 respectively. Perform the subnetting in such a way that the IP address wastage in each department are minimum. Also find out the subnet mask, network address, broadcast address and unassigned range in each department. [10]
6. Why port number is used in networking? What are the services of transport layer?  
Differentiate between TCP and UDP protocol. [1+2+5]
7. What is DNS? Explain the structure of DNS request and response with practical example. [2+6]
8. What are the problems of IPv4? How IPv6 reduce these problems? Explain different strategies to transit from IPv4 and IPv6. [2+2+4]
9. What is public key cryptography? Explain about RSA algorithm in detail. [2+6]
10. Write short notes on: [4×2]
  - a) SSL
  - b) WEP

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Exam.	Regular		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject:** - Computer Networks (CT702)

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. What are the features of Client/Server Architecture? What are headers and trailers and how do they get added and removed? Explain. [4+4]
2. What do you mean by data switching? Explain about various types of switching with practical implementation example. [8]
3. What is the difference between Error Correcting and Error detection process? A bit string 0111101111101111110 needs to be transmitted at the data link layer what is string actually transmitted after bit stuffing, if flag patterns is 01111110. [5+3]
4. Explain the working principle of different types of network devices Repeater, HUB, Bridge, Switch and Router. [8]
5. How can you dedicate 10, 12, 8, 14 public IP addresses to department A, B, C and D respectively from the pool of class C with minimum losses of IP? Explain. [8]
6. Explain the UDP segment structure. Illustrate your answer with appropriate figures. [8]
7. What do you mean by email server? What are the protocols used on it? [2+6]
8. Explain the IPv6 datagram format with appropriate figures. [8]
9. Explain briefly how firewalls protect network and also explain different types of Firewall. Illustrate your answer with appropriate figures. [8]
10. What do you mean by Network security? Explain the operation of Data Encryption Standard Algorithm? [3+5]

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Exam.	Old Back (2065 & Earlier Batch)		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network (EG74ICT)**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. What do you mean by protocol and interfaces? Write the protocols used in each layer of ICP/IP model. [4+4]
2. How do you define network topology? Discuss the types of network topologies based on its size and geographical distributions. [3+5]
3. What are the functions of LLC and MAC sub-layer? Discuss different framing approaches used in data link layer. [2+2+6]
4. How data transfer occurs in Ethernet network? Explain. [6]
5. Discuss how CSMA works? Differentiate it with CSMA-CD. Explain the optical fiber cabling standards with examples. [2+2+4]
6. What is virtual circuit switching? Describe the operation of Frame-Relay network. [2+6]
7. Differentiate between adaptive and non-adaptive routing. Explain shortest path finding algorithm in link state routing. [3+5]
8. Compare between leaky bucket and token bucket algorithm with the operation how token bucket works. [3+5]
9. What are the major problems with existing IPv4 network? Explain IPv4 addressing and sub-netting with example. [4+4]
10. Write short notes on: [4+4]
  - a) ALOHA system
  - b) TCP header

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Exam.	Regular		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network (CT702)**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
  - ✓ Attempt All questions.
  - ✓ The figures in the margin indicate Full Marks.
  - ✓ Assume suitable data if necessary.
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1. Explain the need of Networking Software in the form of Hierarchy? Mention in which level layer of OSI reference model following tasks are done. [6+2]
    - i) Timing and voltage of received signal
    - ii) Encryption and decryption of data
    - iii) Data framing
    - iv) Point-to-point connection of socket.
  2. Define switching and multiplexing. Differentiate between circuit switching and packet switching. [4+4]
  3. Explain different types of Data link layer framing mechanisms. [8]
  4. What is the contribution of sub-netting in IP address management? Show the importance in this case. Baniya bank need to allocate 15 IPs in HR department, 30 in finance department, 24 in customer care unit and 25 in ATM machines. If you have one network of class C range public IP address. Describe how you will manage it. [8]
  5. Why is routing protocol necessary? Explain the working process of Routing Information protocol (RIP) with example. [3+5]
  6. Why do you think that there exist two protocols in transport layer where as there exists only one protocol in Internet layer in TCP/IP reference model. Explain token bucket algorithm for congestion control. [5+3]
  7. What is HTTP protocol? With an example explain how a request initiated by a HTTP client is served by a HTTP server. [2+6]
  8. Explain the IPv6 datagram format and the function of each field with necessary figure. [8]
  9. Compare symmetric key encryption method with asymmetric key encryption. Describe the operation of RSA algorithm. [4+4]
  10. What is network security? How can firewalls enhance network security? Explain how firewalls can protect a system. [2+2+4]

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Exam.	Regular / Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. Why are the network softwares defined with distinct layers stacked on top of one another? What are the factors to be considered when designing these layers? [2+6]
2. Why do we need RAID in the computer networks? Define and discuss the differences between RAID 0, RAID 1 and RAID 5. [2+6]
3. What is a telephone? With a simple diagram of a telephone network explain how the system works. [2+6]
4. Why channel access mechanism is important in computer networking? Explain the operation of IEEE 802.5 with its frame format. [3+7]
5. Differentiate: [2×5]
  - a) Distance vector and link state routing algorithm
  - b) Circuit switching and packet switching
6. What is X.25? Explain the format of X.25 packet in detail. [3+5]
7. What are the differences between TCP and UDP services? Explain the TCP datagram format in detail. [3+5]
8. Suppose there are 4 departments A, B, C and D. The department A has 23 hosts, B has 16, C has 28 and D has 13 hosts. You are given a networks 202.70.64.0/24. Perform the subnetting in such a way that the IP address wastage in each department are minimum and also find out the subnet mask, network address, broadcast, and unable host range in each department. [10]
9. Write short notes on: [2×5]
  - a) Network Security
  - b) Router and Gateway

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06/BCT

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TRIBHUVAN UNIVERSITY

INSTITUTE OF ENGINEERING

**Examination Control Division**

2068 Baishakh

Exam.	Regular / Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. What is a switching? Differentiate between packet switching and circuit switching. [2+6]
2. What are types of twisted pair cable? Calculate the efficiency of slotted Aloha. [4+4]
3. What is a virtual LAN? Design a network which consists of two VLAN named student and department. Explain with necessary diagram, IP addresses and configurations. [2+6]
4. What is a logical address? You are given the IP address block 200.10.80.32/25. If there are five departments which require 5, 40, 28, 12, 6 hosts respectively. Design the subnet. [2+6]
5. What are the functions of transport layer? Draw the segment structure of TCP. [3+5]
6. What is a fragmentation and re-assembly? Explain about any intra-AS routing protocol. [3+5]
7. What are the advantages of IPV6? The maximum payload segment is 65495 byte. Why was such strange number chosen? [4+4]
8. What is the function of proxy server? Explain about electronic mail. [3+5]
9. What is a secure socket layer? Encrypt the message "DANGER" using RSA algorithm. [2+6]
10. Compare x.25 and frame relay network. A bit string 011110111110111110 needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing? [6+2]

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Exam.	Regular/Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Networks**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. Why network software should be in hierarchical form? Explain in detail about OSI layer. [3+5]
2. If you are assigned to design a LAN for Pulchowk Campus having 5 departments. Each department will have 100 computers locating in 5 rooms each equipped with 20 computers. Make your own justification while selecting connecting devices and accessories. [6+2]
3. What do you mean by ISDN and what is its contribution in the field of data communication? Explain various types of multiplexing mechanism used in communication. [3+5]
4. Describe what you understand by switching along with various types of switching mechanism. Explain the fault tolerance mechanism of FDDI. [4+4]
5. Why access control of channel is essential? Compare operating details of IEEE 802.4 and IEEE 802.5. [2+6]
6. Explain along with the packet format about the virtual circuit connection of X.25. [4+4]
7. Why routing is essential in computer networking? Compare working of distance vector routing algorithm with link state routing algorithm. [2+6]
8. Explain in detail about IP frame format. [8]
9. If you need to assign IP addresses to all computers of question no. 2 making each department as network. What will be your approach? Explain with IP address ranges you are suggesting. [8]
10. How the protocol SMTP does operate? Explain the procedures to make your network secured. [3+5]

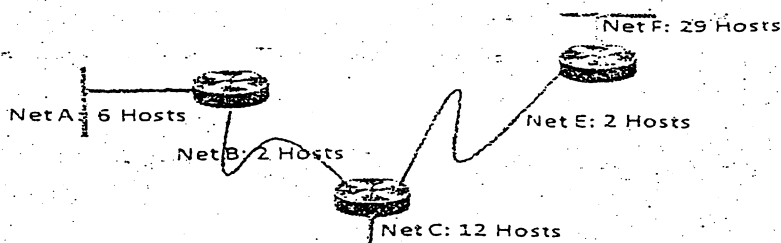
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Exam.	Regular / Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt All questions.
- ✓ The figures in the margin indicate Full Marks.
- ✓ Assume suitable data if necessary.

1. a) Why do communication process within computer network is divided into layers? How the process of data encapsulation occurs in transmission mode described by seven layers of OSI model. Compare OSI model with TCP/IP model. [2+2+4]
- b) What is client/server networking? Explain Active Networking model framework comparing with traditional legacy network. [3+5]
2. a) What are the services provided by data link layer? Explain any one methods of framing and flow control. [2+3+3]
- b) Calculate SNR and maximum channel capacity of a cat6 channel having bandwidth 300 MHz with 2mW and 200  $\mu$ W as signal and noise power respectively. [4+4]
3. a) Describe the 802.3 Ethernet standard for CSMA/CD and compare it with 802.4 token bus technology. Explain how DSSS technique is applied in wireless transmission. [5+3]
- b) Differentiate between circuit switching and packet switching technology. Explain the operation how switched virtual circuit in frame relay network is established, maintained and teardown. [2+6]
4. a) What is unicast and multicast routing? Describe the concept of optimality principle. Describe how the routers in its link state routing come into fully adjacency state. [2+6]
- b) What are the factors that cause congestion within WAN? Propose your best traffic shaping approach to manage congestion in packet switched network. [2+6]
5. a) Give the reason why the current world is moving to IPv6 addressing mechanism. Describe the IPv6 address types with its representation format. You are given the IPv4 address block 203.71.53.0/26; assign the IP subnet for the following network. [2+2+6]



- b) Write short notes on (any two) [3+3]
  - i) TCP Sliding Window Protocol
  - ii) Secret Key Algorithm: DES
  - iii) ISDN Signaling and ATM AAL
  - iv) ICMP Message Types

Exam.	Back		
Level	BE	Full Marks	80
Programme	BCT	Pass Marks	32
Year / Part	IV / I	Time	3 hrs.

**Subject: - Computer Network**

- ✓ Candidates are required to give their answers in their own words as far as practicable.
- ✓ Attempt **All** questions.
- ✓ The figures in the margin indicate **Full Marks**.
- ✓ Assume suitable data if necessary.

1. Define network and protocol for network. Explain peer-to-peer network process with example. [2+6]
2. Describe guided and unguided media used in computer network with their advantages. [8]
3. Explain the operation of pure ALOHA system. How CSMA/CD works? [4+4]
4. List the functions of Data Link Control Layer. Explain any two sliding window protocols with the advantages of piggybacking. [5+3]
5. Describe the policies that help in preventing the congestions within the network? Differentiate between leaky bucket and token bucket algorithm with their operation and working of token bucket. [4+6]
6. What do you understand by virtual circuit switching? Explain the X.25 virtual circuit switching. [2+6]
7. Explain the seven layers of OSI model with their example protocols. [8]
8. Briefly describe ICMP error and informational message types in IPv4 network infrastructure. [8]
9. How can we maintain the security within the communication network? Explain any one cryptography algorithm with example. [2+6]
10. Write short notes on (any two): [3+3]
  - a) UDP and its application
  - b) Network Devices: Hubs, Switches and Routers
  - c) IPv4 Header Structure

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